

Performance Understanding Tools for GraalVM using the *extended Berkley Packet Filter* (eBPF)

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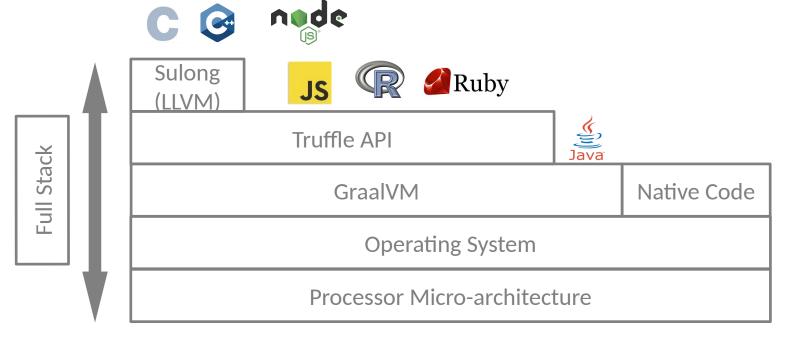
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https://github.com/beehive-lab





Objective – Understanding the full stack for fair comparisons



- Where is time spent?
- How well is the underlying micro-architecture being used (performance counters)?
 - What are the reasons (bottlenecks) for poor utilization?
 - Investigate dynamic execution behaviour/program phases?



Process of Performance Analysis

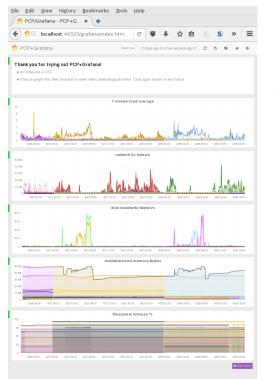
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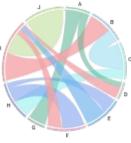
Data sources "things we can measure, sample or instrument"

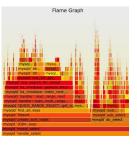
Observations of "data sources" are generated from application execution

Analyse/process logged observations to generate metrics and/or visualizations to aid the detection of issues

Many different online/offline visualizations & analysis tools











- Flamegraph Profile Visualizations where is time spent?
- Sampling Profiler Shortcomings (JVM versus OS-perf)
- Truffle-based Language Performance (visualizing guest methods)
- Fullstack Tracing Instrumentation via (OS-eBPF)
 - Deoptimization case study
- Full-stack (micro-architecture) Performance analysis
 - Novel bcc-java tool for (full-stack) analysis
- Conclusions / discussion / acknowledgments



Simplified Flamegraph Example

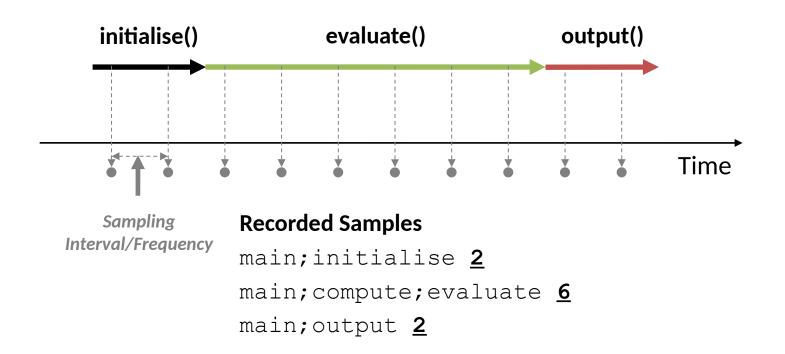
```
void evaluate() { /* something expensive */ }
void initialise() { /* initialise data */ }
void compute() { evaluate(); }
void output() { /* output results */ }
```

```
int main()
{
    initialise(); // 20% of the time
    compute(); // 60% of the time
    output(); // 20% of the time
    return 0;
```

}

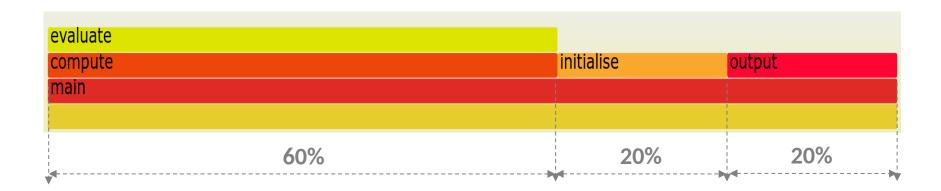


Example: CPU Sampling Profiling





Example: Flamegraph

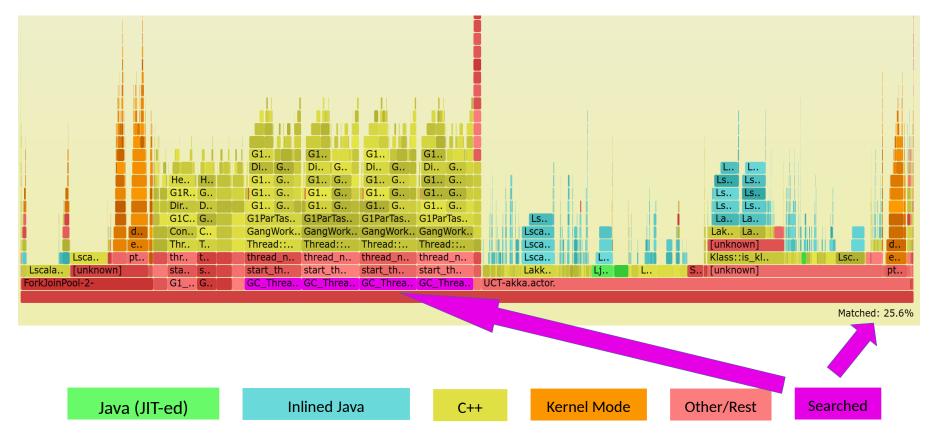


Recorded Samples

main; initialise <u>2</u>
main; compute; evaluate <u>6</u>
main; output <u>2</u>



CPU Profiling Flamegraph (perf)



999Hz, 200s perf generated flamegraph on a 4 core laptop akka-uct from the Rennaisance benchmarks suite GraalVMCE21.1.0-dev 8



Main Findings on Profiling

- Production sampling rates f: $99Hz \le f \le 999Hz$
- CPU Flamegraphs are just one visualization:
 - Intermittent performance issues can be hidden in narrow columns
- ICPE19 Nisbet et al, <u>https://doi.org/10.1145/3297663.3309677</u>

OS stack capture (perf)	JVM stack capture			
Interpreter methods appear only as (Interpreter)	Incomplete code coverage of intrinsics/stubs & no view of OS			
Full code coverage, but need to dump JIT-ted code addresses	May suffer from safepoint bias Identify wrong hot-methods			
Hybrid profilers (higher overheads), no sampling bias, both Interpreted methods and OS are seen, but some incomplete code coverage issues remain				

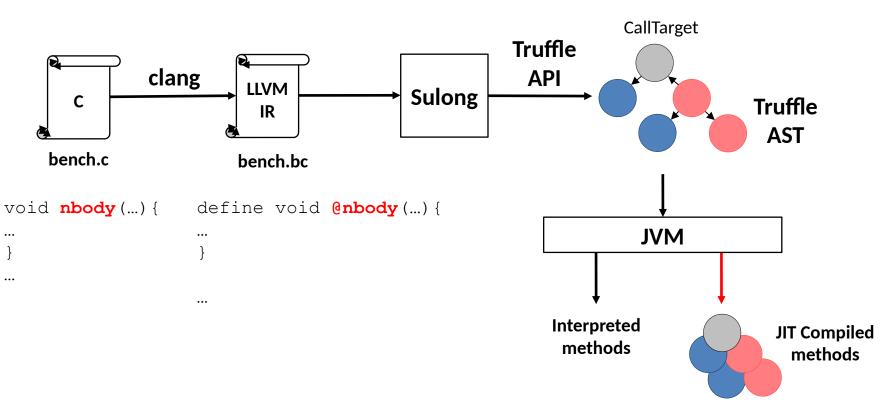




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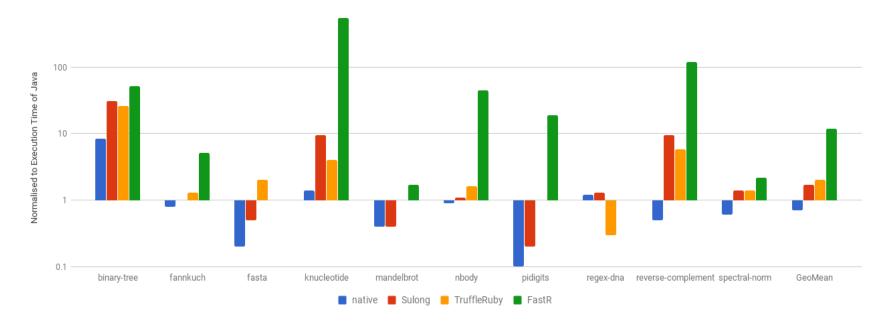


Sulong GraalVM based Execution





Performance Comparison for Trufflebased languages

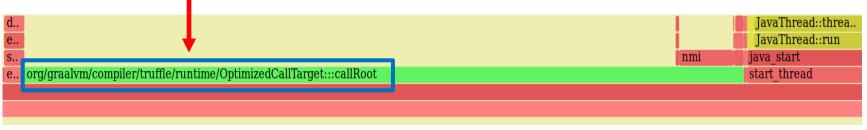


Shootout: Computer Language Benchmarks Game Why is Truffle Language A is faster than B on a benchmark? ManLang18: Gaikwad, Nisbet, Luján: https://dl.acm.org/doi/10.1145/3237009.3237019



Problem: LLVM IR Function name is Invisible in flamegraph

Hot Compiled Method from Truffle API (callRoot) - in general LLVM IR function name is invisible!

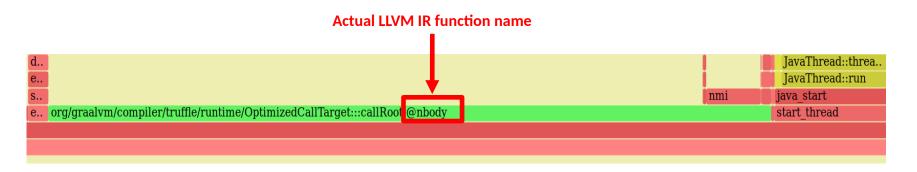


Width of the frame is proportional to the time spent in the associated function

- Profile of Sulong nbody (shootout benchmark suite)
- It has a single source method **@nbody** not seen
- callRoots represent a guest language compiled method
- Need a mechanism to relate callRoots to guest methods



Truffle Profiling: Making Truffle guest language methods visible in flamegraphs



- Manlang18 modified Graal JIT log information to resolve different callRoot code addresses to guest language source code
 - Flamegraph colors can be used to highlight different guest languages in a polyglot application





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Towards Fullstack Tracing Instrumentation

nøde CG Sulong Ruby JS (LLVM) Java Java **Truffle API** Full Stack GraalVM Native Code **Operating System Processor Micro-architecture**



Fullstack tracepoints

Towards Fullstack Tracing Instrumentation

GraalVM libjvm.so 521 "hotspot"

Math library libm 9

Standard C library 25

pthread library 25

Dynamic linker library **12**

Operating System 2653

Performance counters measure behaviour on Micro-architecture

- eBPF insert/attach instrumentation to user and OS-kernel code tracepoints & probes
- <u>Measure rather than</u> <u>sample</u>
- Selectively capture/sample information at points of interest
- Can also instrument any known address or text symbol (probe)

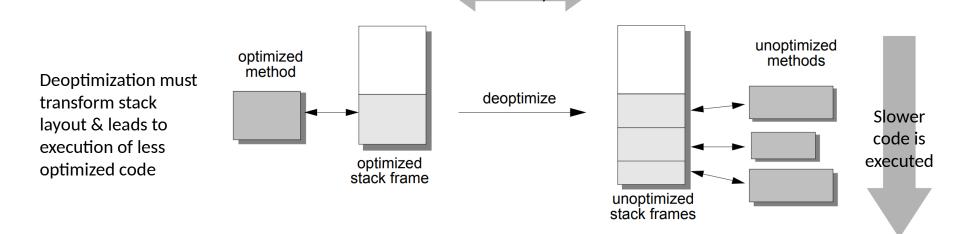


Deoptimization: Use-case for eBPF Tracing

- Speculative optimization leads to deoptimization if assumptions are violated
- Which GraalVM methods do we need to trace? (instrument function entry/exit)
- Capture information using eBPF instrumentation
 - Selectively take a call-stack to find out what triggered deoptimization
 - Measure performance counters TLB/L3/cache-misses with instrumentation

Latency

Oracle optimization guide suggests examining GraalIR for insights





Count GraalVM deoptimizations - funccount

The University of Manchester

Count the executions of all Deoptimization related methods – print out every 5s funccount libjvm.so:*Deopt* -i 5

High frequency	drandynisbet@drandynisbet-XPS-13-9360:~/CG <mark>O/flamegraph</mark> s/perf-map-agent/bin\$ sudo /usr/share/bcc/tools/funcco m.so:×Deopt× -i 10 Tracing 94 functions for "b'/home/drandynisbet/CGO/graalvm-6214be1be2-java11-21.1.0-dev-with-lli/lib/server/
	FUNC COUNT b'_ZN14Deoptimization17last_frame_adjustEii' 1126
	FUNC COUNT b'_ZN14Deoptimization17last_frame_adjustEii' 965
	FUNC COUNT b'_2N14Deoptimization19uncommon_trap_innerEP10JavaThreadi' 1 b'_2N14Deoptimization13unpack_framesEP10JavaThreadi' 1 b'_2N14Deoptimization24query_update_method_dataEP10MethodDataiNS_11DeoptReasonEbbP6MethodRjRbS6_' 1 b'_2N14Deoptimization25unwind_callee_save_valuesEP5frameP11vframeArray' 1 b'_2N14Deoptimization13uncommon_trapEP10JavaThreadii' 1 b'_2N14Deoptimization24fetch_unroll_info_helperEP10JavaThreadii' 1 b'_2N14Deoptimization25revoke_biases_of_monitorsEP10JavaThread5frameP11RegisterMap' 1 b'_2N14Deoptimization17last_frame_adjustEii' 957
	FUNC COUNT b'_2N14Deoptimization19uncommon_trap_innerEP10JavaThreadi' 1 b'_2N14Deoptimization13unpack_framesEP10JavaThreadi' 1 b'_2N14Deoptimization24query_update_method_dataEP10MethodDataiNS_11DeoptReasonEbbP6MethodRjRbS6_' 1 b'_2N14Deoptimization25unwind_callee_save_valuesEP5frameP11vframeArray' 1 b'_2N14Deoptimization13uncommon_trapEP10JavaThreadii' 1 b'_2N14Deoptimization24fetch_unroll_info_helperEP10JavaThreadii' 1 b'_2N14Deoptimization25revoke_biases_of_monitorsEP10JavaThread5frameP11RegisterM 1 b'_2N14Deoptimization17last_frame_adjustEii' 874



Determining deoptimization latency in GraalVM (libjvm.so) funclatency

The University of Manchester

Collect histograms of latency for a specific Deoptimization related method funclatency -t -U -u 5 libjvm.so:_ZN14Deoptimization17last_frame_adjustEii

Function = b'	Deoptimizat		ame_adjust(int, int)' [16865]	
nsecs		count	distribution	
$\langle - \rangle$	1	0		
2 ->	3	Ø		
4 ->	7	0		
8 ->	15	0		
16 ->	31	0		
32 ->	63	0		
64 ->	127	0		
128 ->	255	Ø		
256 ->	511	Ø		
512 ->	1023	Ø		
1024 ->	2047	978	*************************************	
2048 ->	4095	34	×	
4096 ->	8191	31	×	
8192 ->	16383	7		
16384 ->	32767	1		
32768 ->	65535	Ø		
65536 ->	131071	Ø		
131072 ->	262143	1		
262144 ->	524287	0		
524288 ->	1048575	0		
1048576 ->	2097151	0		
2097152 ->	4194303	Ø		
4194304 ->	8388607	Ø		
8388608 ->	16777215	1		

Long latency



Call-stack context for long Deoptimizations in GraalVM (libjvm.so) funcslower

The University of Manchester

Timestamp collect user call-stacks greater than 5 micro-second latency Deoptimization::last_frame_adjust(int, int)

funcslower -t -U -u 5 libjvm.so:_ZN14Deoptimization17last_frame_adjustEii

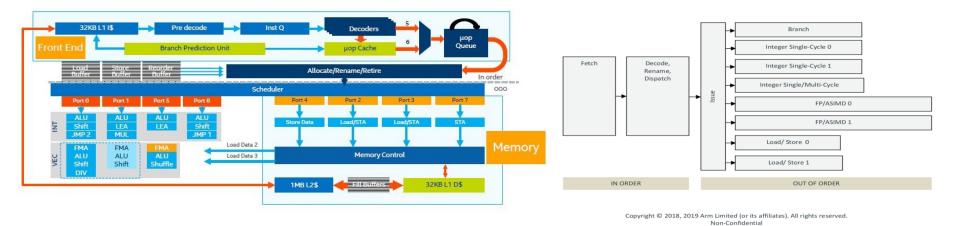
b'start thr<u>ead</u> 48242.137819 C1 CompilerThr 700902 3 /home/drandynisbet/CGO/graalvm-6214be1be2-java11-2 5.99 ad.justEii b'CodeEmitInfo::interpreter_frame_size() const' b'LinearScan::compute_oop_map(IntervalWalker*, LIR_OpVisitState const&, LIR_Op*)' b'LinearScan::assign_reg_num(GrowableArray<LIR_Op*>*, IntervalWalker*)' b'LinearScan::assign_reg_num()' b'LinearScan::do_linear_scan()' b'Compilation::emit_lir()' b'Compilation::compile_java_method()' b'Compilation::compile_method()' b'Compilation::Compilation(AbstractCompiler*, ciEnv*, ciMethod*, int, BufferBlob*, DirectiveSet*)' b'Compiler::compile_method(ciEnv*, ciMethod*, int, DirectiveSet*)' b'CompileBroker::invoke_compiler_on_method(CompileTask*)' b'CompileBroker::compiler_thread_loop()' b'JavaThread::thread_main_inner()' b'Thread::call run()' b'thread_native_entry(Thread*)' b'start_thread' 1 /home/drandynisbet/CGO/graalvm-6214be1be2-java11-2 48243.936765 C1 CompilerThr 700902 6.56 ad.justEii



Image snipped from wikipedia

Understanding Full Stack Execution Behaviour with Top-down Analysis

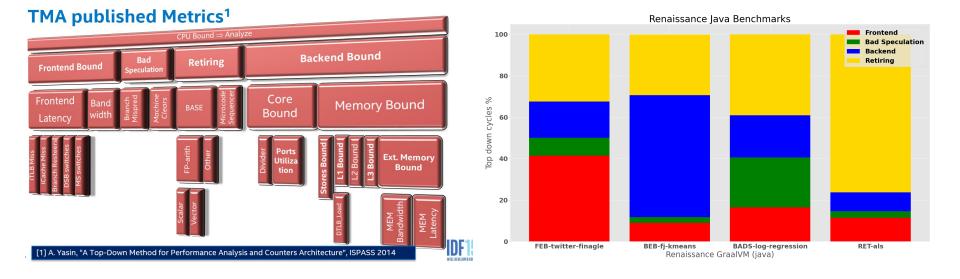
- Performance counter metrics give reasons for code execution efficiency (IPC)
- Structured methodology is needed to understand out-of-order execution in modern Intel/ARM processors
- Many instructions are typically in-flight awaiting resources/results to become available
- Inefficiences at front end, back end, and due to incorrect speculations





Understanding Full Stack Execution Behaviour with Top-down Analysis

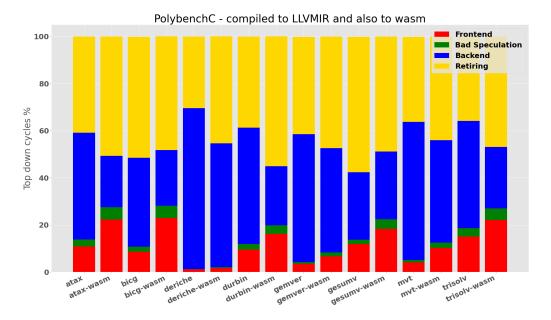
- Top-down structured way to analyze performance
- Use different sets of performance counters to identify issues
- Metrics classify the percentage of cycles limited by a microarchitectural issue
- Maximise useful work by increasing the Retiring percentage





Understanding Full Stack Execution Behaviour with Top-down Analysis

- C benchmarks compiled to LLVMIR and also to WebAssembly
- Different top-down behaviour exhibited by the same benchmark executed using different Truffle languages
- Aggregated information only hints at different behaviour





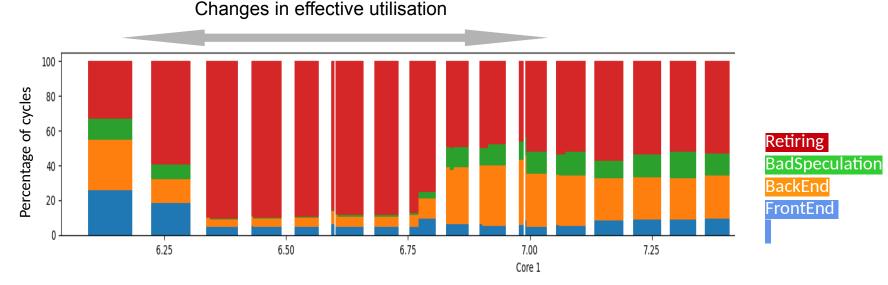


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Fullstack concept with bcc-java

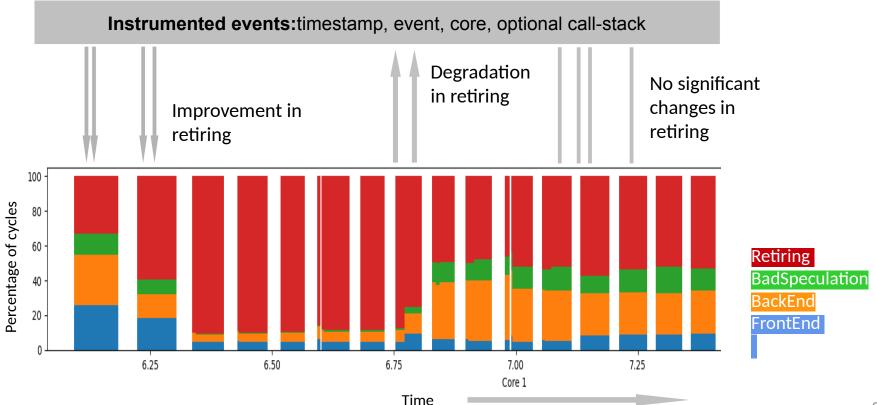
- Top-down tracing of every thread execution time-slice on a CPU
- Less than 5% overhead
- Dynamic per-thread top-down execution behaviour is exposed
- Retiring Indicates how well the microarchitecture is utilised





Fullstack concept with bcc-java

• Insights/correlations can be drawn concerning changes to top-down behaviour





Conclusions

- Better tooling is needed to make it easier to instrument GraalVM/JVMs using perf/eBPF
 For example improved support to identify/instrument JIT-ted code addresses
- Even standard eBPF tools can extract useful information instrumenting libjvm.so
 - funccount/funclatency/funcslower
- Flamegraphs can visualise where time is spent, at reasonably low overhead
 - Needle in a haystack: performance issues can be obscured!
- Fullstack tracing, performance counters, and selective call-stack capture can act like a magnifying glass for performance analysis
- Novel aspects of our bcc-java tool dynamic thread level behaviour is overlayed with event traces





Discussion Questions

- Does the community have any important performance problems/use-cases they can share?
 - Information on what GraalVM code/events to trace for a given use-case such as Deoptimization?
 - How to implement tooling to selectively dump the GraalIR for a compilation unit?
 - How to identify performance impact of deoptimizations? Can we identify the impact of executing less optimized code?
- Recommendations for performance optimization/GraalVM internals tutorial examples/information sources?

Acknowledgements



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